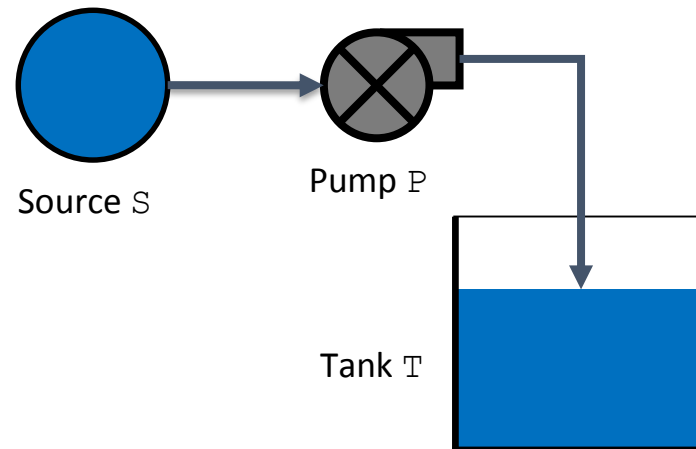




OpenAltaRica - Example

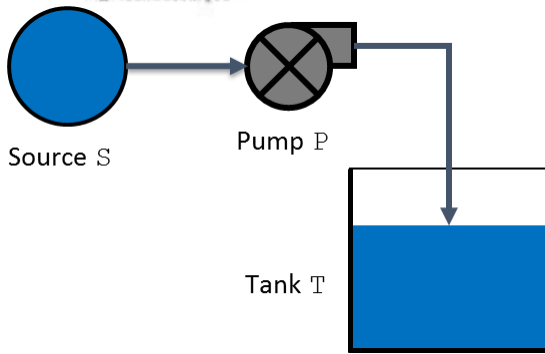
A (Simple) Water Supply System



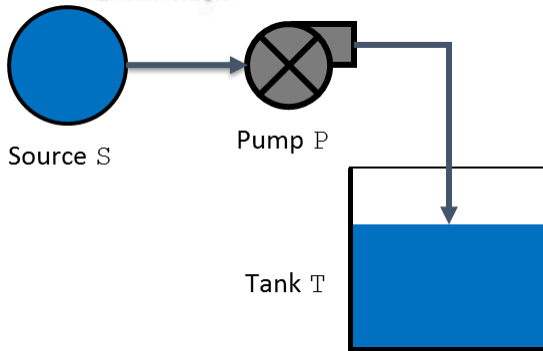


WHAT Feel the tank

HOW Move the water from the source S to the tank T by means of a pump P

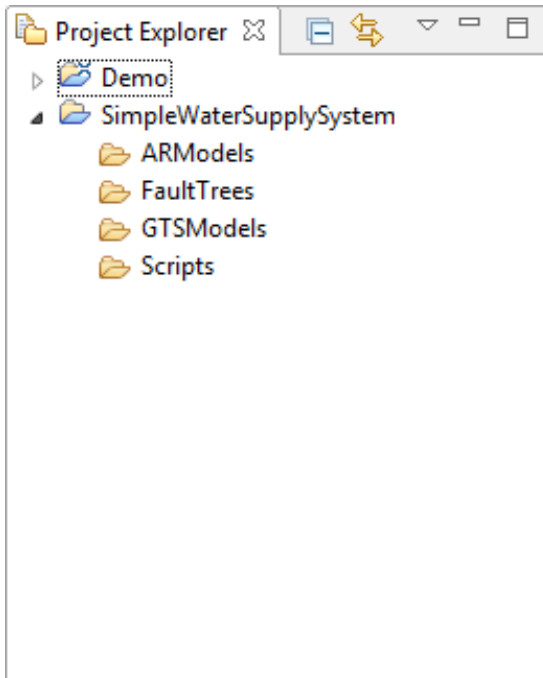


A. To design your model



A. To design your model

1. Create a new project into the AltaRica 3.0 Text Editor:
 - a. 'File' -> 'New' -> 'Project';
 - b. 'AltaRica' folder -> 'AltaRica Project' -> 'Next';
 - c. 'NameOfYourProject' -> 'Finish'.



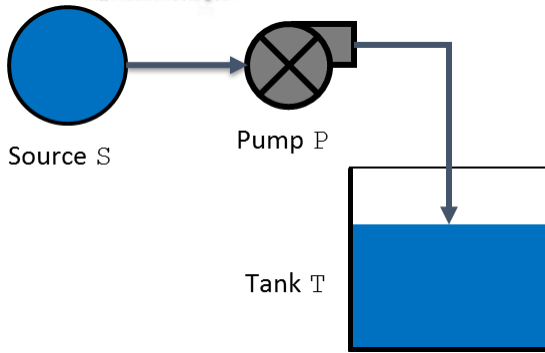
It also creates four sub-folders:

ARModels: for AltaRica 3.0 models;

FaultTrees: for generated fault trees (from AltaRica 3.0 models);

GTSMODELS: for flattened AltaRica 3.0 models;

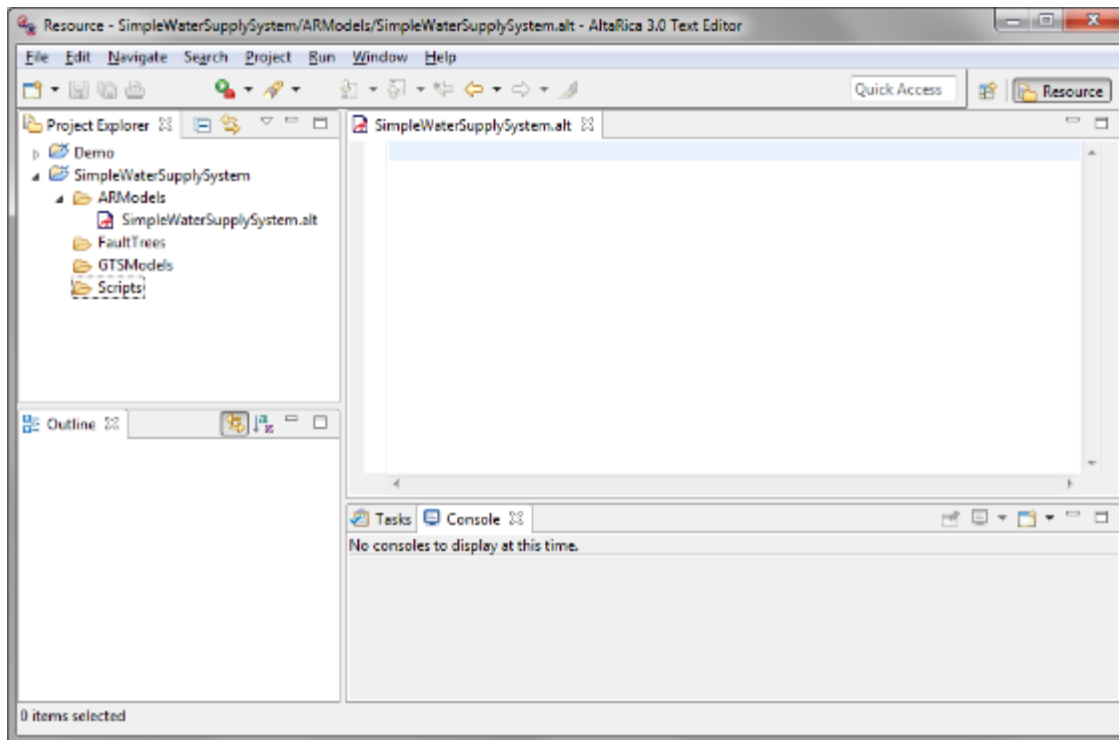
Scripts: for script simulations.

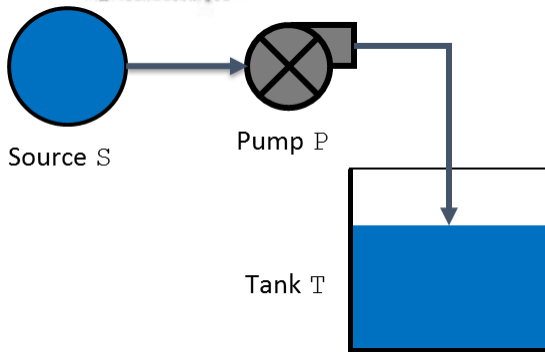


A. To design your model

2. Create a new AltaRica 3,0 model:

- a. Click on the folder 'ARModels';
- b. 'File' -> 'New' -> 'Other';
- c. Folder 'AltaRica' -> 'AltaRica Model' -> 'Next';
- d. 'NameOfYourModel.alt' -> 'Finish'.





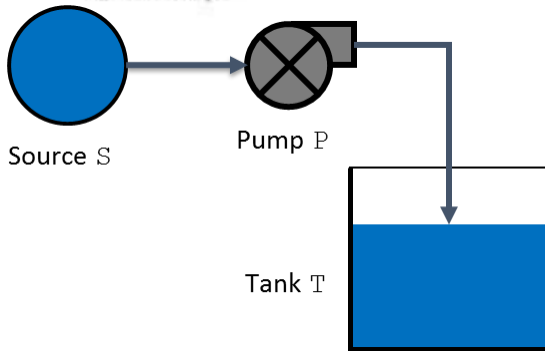
A. To design your model

3. Design your AltaRica 3.0 model.

The source and the pump are repairable components
=> a generic class representing repairable components

```

class RepairableComponent
  Boolean working (init = true);
  parameter Real lambda = 0.0001;
  parameter Real mu = 0.01;
  event failure (delay = exponential(lambda));
  event repair (delay = exponential(mu));
  transition
    failure: working -> working := false;
    repair: not working -> working := true;
end
  
```



A. To design your model

3. Design your AltaRica 3.0 model.

①

```
class RepairableComponent
  Boolean working (init = true);
  parameter Real lambda = 0.0001;
  parameter Real mu = 0.01;
  event failure (delay = exponential(lambda));
  event repair (delay = exponential(mu));
  transition
    failure: working -> working := false;
    repair: not working -> working := true;
end
```

②

```
class Source
  extends RepairableComponent;
  Boolean output (reset = false);
  assertion
    output := if working then true else false;
end
```

③

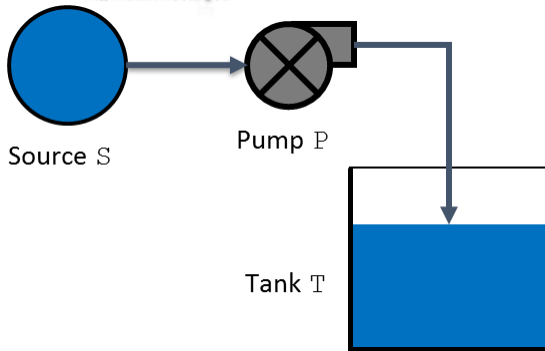
```
class Pump
  extends RepairableComponent;
  Boolean input, output (reset = false);
  assertion
    output := if working then input else false;
end
```

④

```
class Tank
  Boolean input (reset = false);
end
```

⑤

```
block SimpleWaterSupplySystem
  Source S;
  Pump P;
  Tank T;
  assertion
    P.input := S.output;
    T.input := P.output;
end
```



A. To design your model

3. Design your AltaRica 3.0 model.

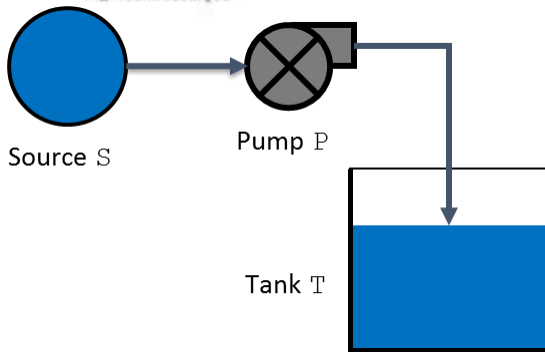
Add an observer providing information about the input flow of the tank. There is no input flow to the tank if: the value of the flow variable 'input' of the tank 'T' is equal to 'false'.

```

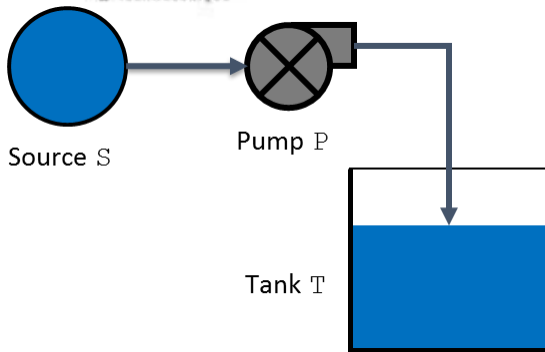
block SimpleWaterSupplySystem
  Source S;
  Pump P;
  Tank T;

  observer Boolean tankIsNotSupplied = T.input == false;

  assertion
    P.input := S.output;
    T.input := P.output;
end
  
```

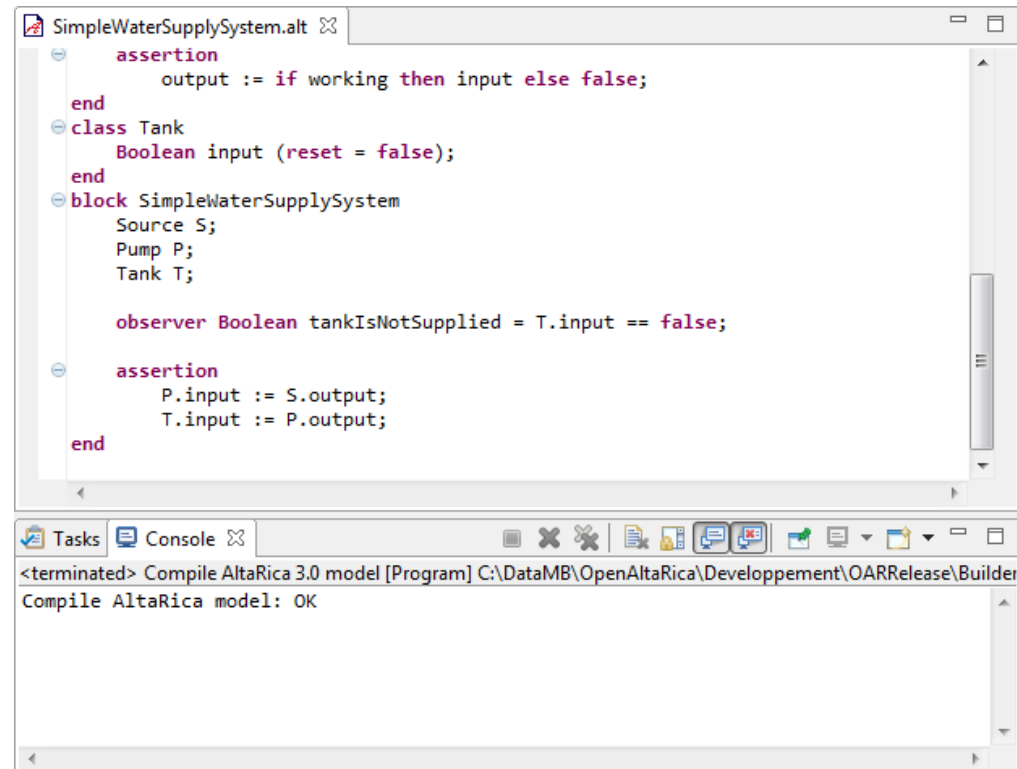
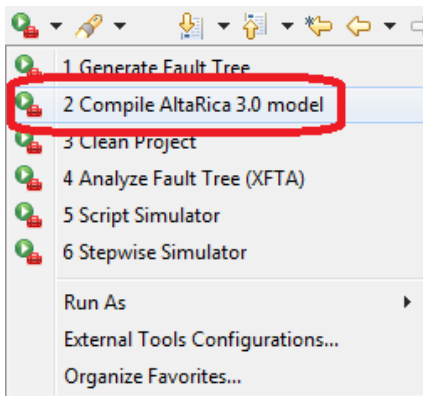



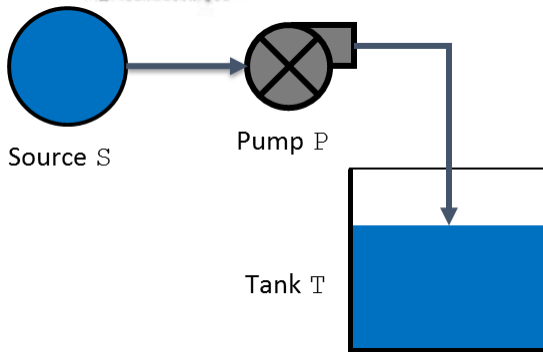
B. To simulate the model



B. To simulate the model

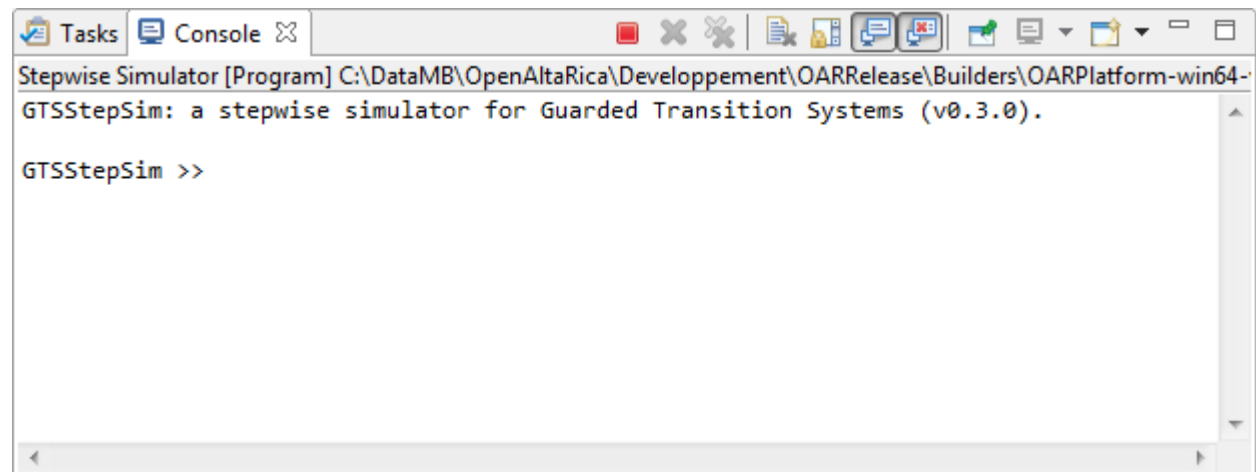
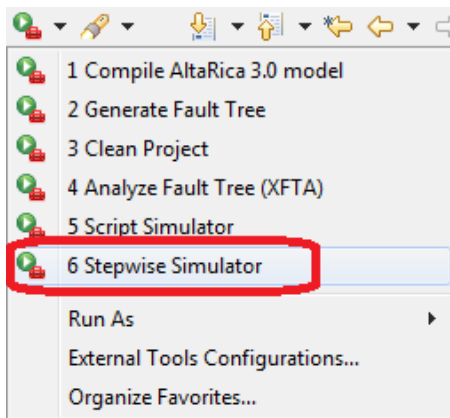
1. Compile the AltaRica model:
 - a. Select your AltaRica model;
 - b. Click on the 'Run' button and select 'Compile AltaRica 3.0 model';
 - c. Results of compilation are printed into the console.

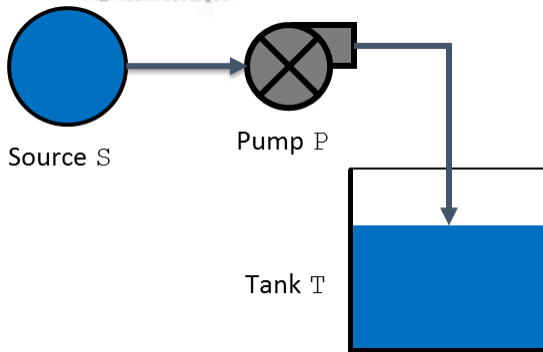




B. To simulate the model

2. Launch the stepwise simulator:
 - a. Select your AltaRica model;
 - b. Click on the 'Run' button and select 'Stepwise Simulator';
 - c. The console starts the simulation.

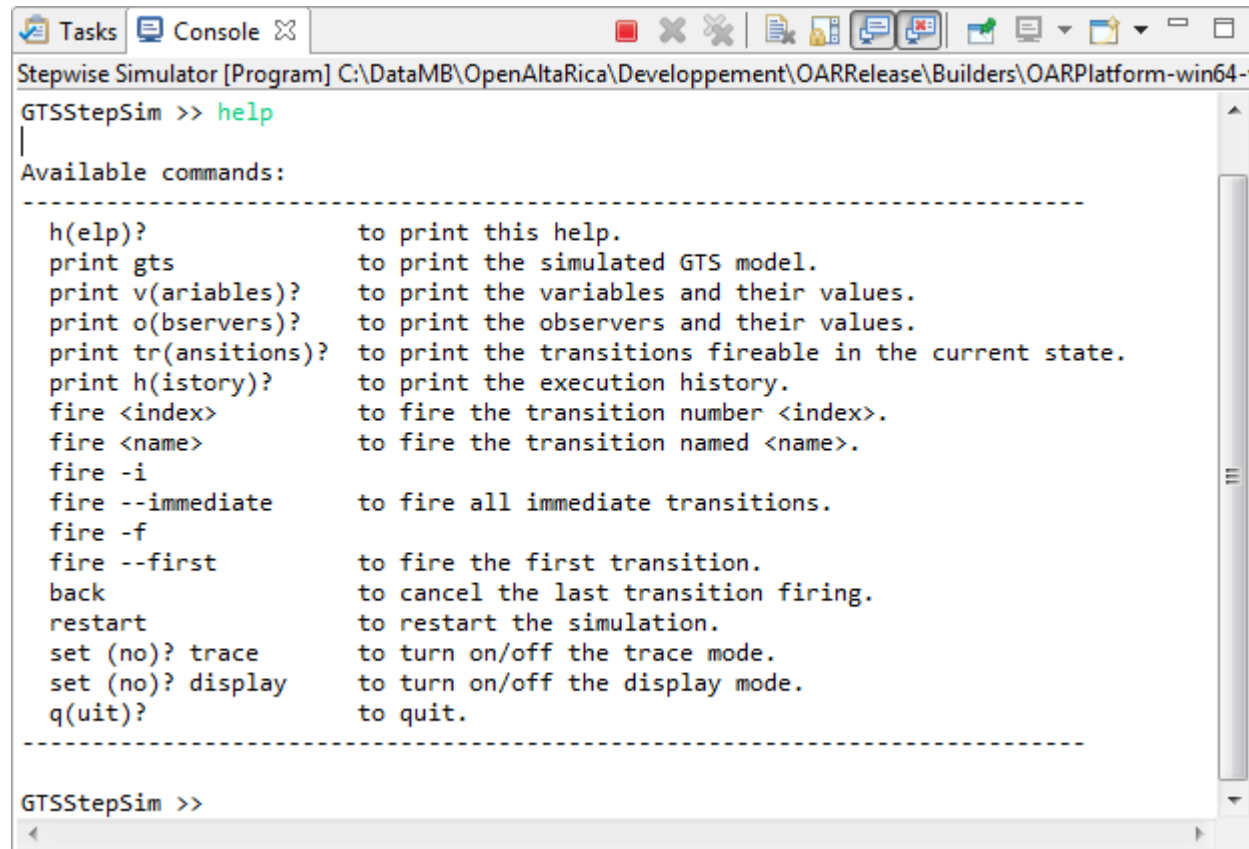




B. To simulate the model

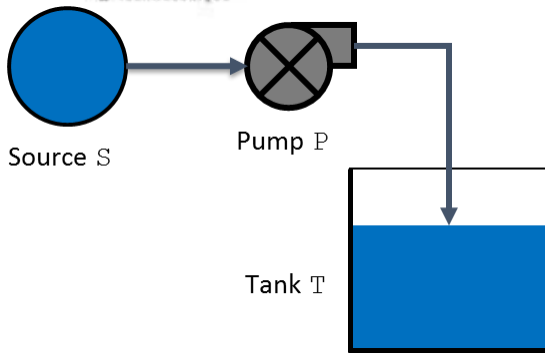
3. Run commands to perform experiments:

- Run the command 'help' to find commands;
- Run 'q' or 'quit' to stop the simulator.

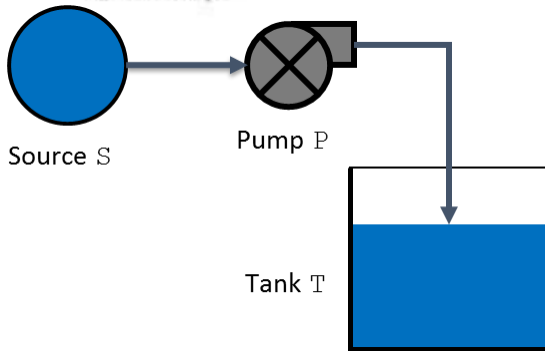


```

Stepwise Simulator [Program] C:\DataMB\OpenAltaRica\Developpement\OARRelease\Builders\OARPlatform-win64-
GTSSStepSim >> help
|
Available commands:
-----
h(elp)?           to print this help.
print gts         to print the simulated GTS model.
print v(ariables)? to print the variables and their values.
print o(bservers)? to print the observers and their values.
print tr(ansitions)? to print the transitions fireable in the current state.
print h(istory)?  to print the execution history.
fire <index>      to fire the transition number <index>.
fire <name>       to fire the transition named <name>.
fire -i          to fire all immediate transitions.
fire --immediate
fire -f          to fire the first transition.
fire --first
back             to cancel the last transition firing.
restart          to restart the simulation.
set (no)? trace  to turn on/off the trace mode.
set (no)? display to turn on/off the display mode.
q(uit)?         to quit.
-----
GTSSStepSim >>
  
```



C. To generate a fault tree



C. To generate a fault tree

1. Define the top event into the AltaRica model “There is no input flow to the tank”:
 - a. Create a Boolean flow variable;
 - b. Update its value into the system’s assertion (i.e. the assertion into the block ‘SimpleWaterSupplySystem’).

```

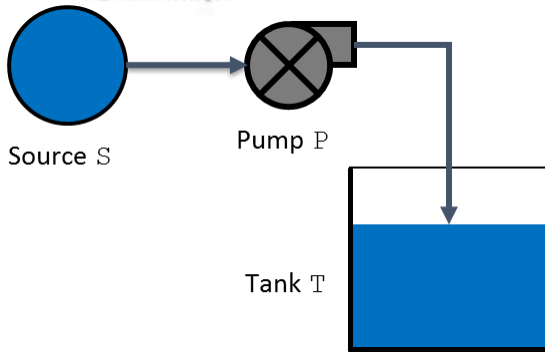
block SimpleWaterSupplySystem
  Source S;
  Pump P;
  Tank T;

  Boolean failed (reset = false);

  assertion
    P.input := S.output;
    T.input := P.output;
    failed := T.input == false;

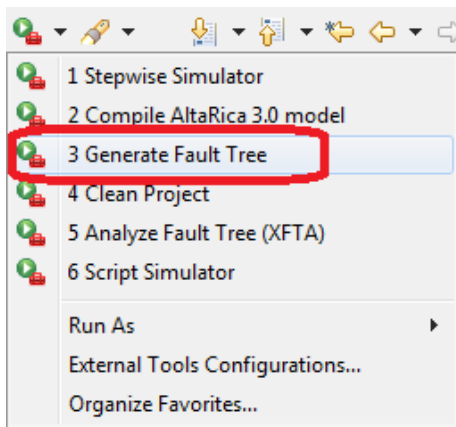
end
    
```

WARNING: this way of practice (define the top event by mean of a flow variable) will be deprecated for the future versions.



C. To generate a fault tree

2. Compile the AltaRica model:
3. Launch the compiler to fault trees:
 - a. Select your AltaRica model;
 - b. Click on the 'Run' button and select 'Generate Fault Tree';
 - c. Results of generation are printed into the console.



```

SimpleWaterSupplySystem.alt
output := if working then input else false;
end
class Tank
  Boolean input (reset = false);
end
block SimpleWaterSupplySystem
  Source S;
  Pump P;
  Tank T;

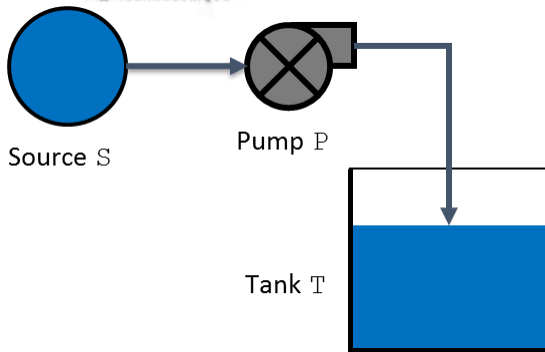
  Boolean failed (reset = false);

  assertion
    P.input := S.output;
    T.input := P.output;
    failed := T.input == false;
end
  
```

Tasks Console

```

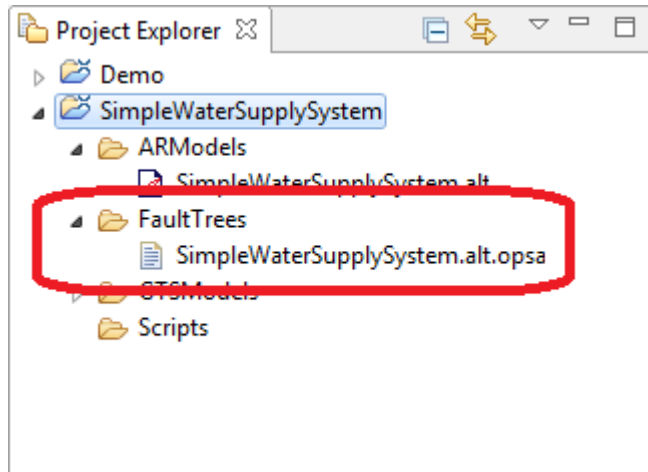
<terminated> Generate Fault Tree [Program] C:\DataMB\OpenAltaRica\Developpement\OARRRelease\Builders\OARPI
Compile GTS to Fault Tree: OK.
  
```

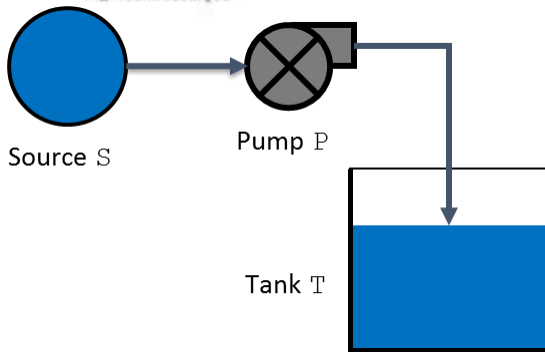


C. To generate a fault tree

Your fault tree is generated into the folder 'Fault Trees' on the Open-PSA format.

You can use your dedicated tool to perform analyses on this fault tree.



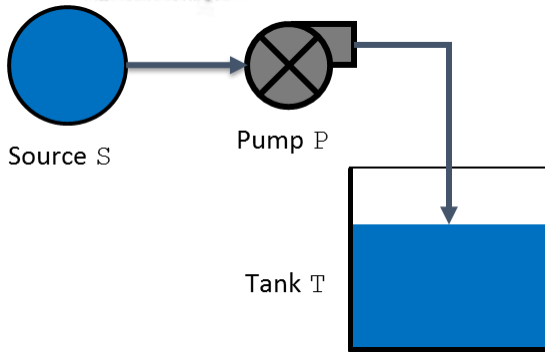


D. To analyze a fault tree

This part is optional because it depends on the considered fault tree assessment engine.

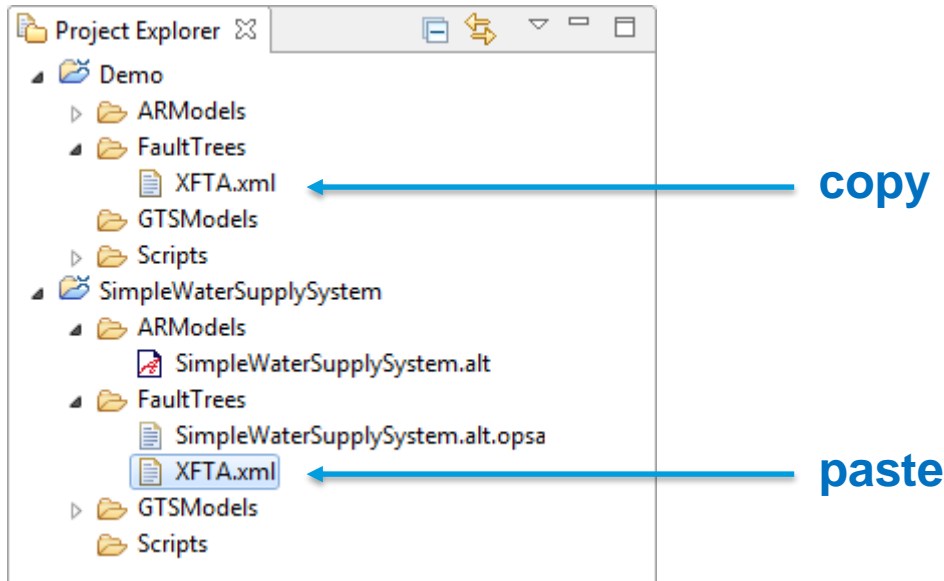
For the following, we consider XFTA.

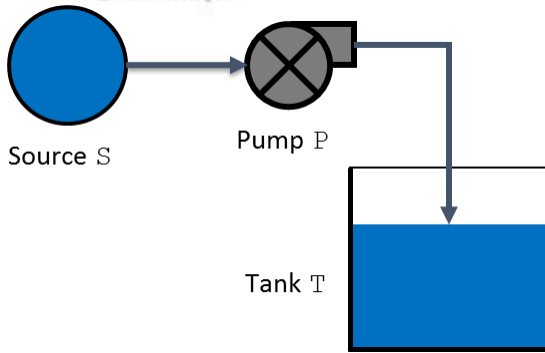
- The OpenAltaRica platform is configured to assess fault trees with XFTA;
- To install XFTA, please refer to the 'Getting Started' document.



D. To analyze a fault tree

1. Create the script file for XFTA:
 - a. Copy the file 'XFTA.xml' into the folder 'FaultTrees' of the project 'Demo';
 - b. Paste it into the folder 'FaultTrees' of your project.

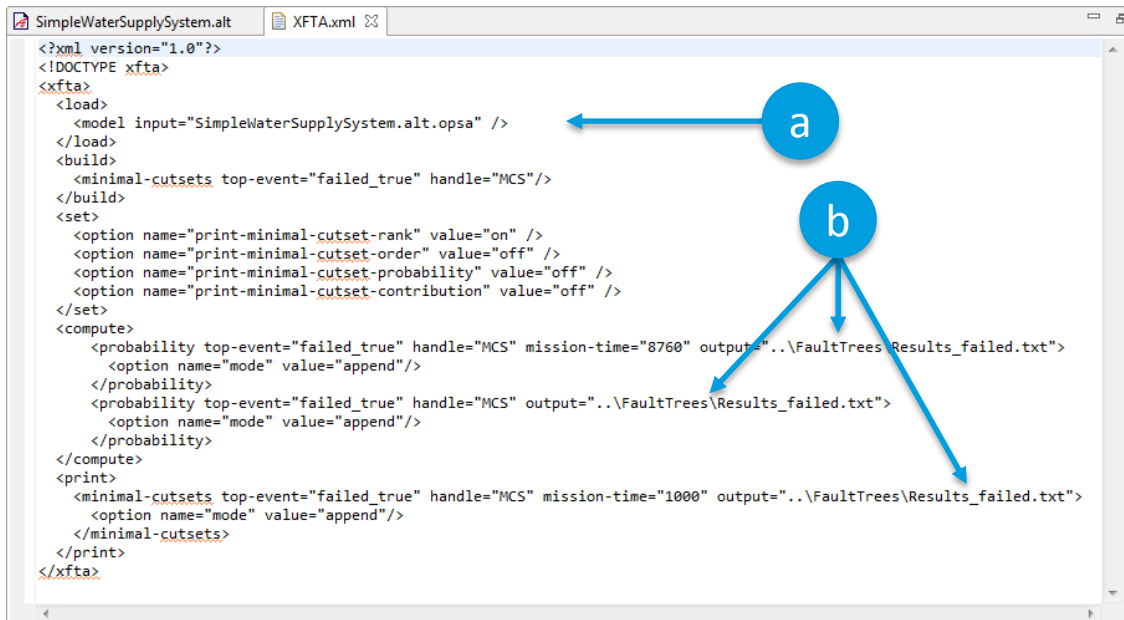




D. To analyze a fault tree

2. Edit the script file for XFTA:

- a. The input model is the generated fault tree;
- b. The output file can be created into the folder 'Results' of the project;
- c. Other information depend on what you want to assess. For this example, we focus on the top event 'failed_true' (the declared variable 'failed' when its value is 'true'):
 - i. The minimal cutsets for this top event 'failed_true';
 - ii. The probabilities of this top event 'failed_true' with specific mission times.

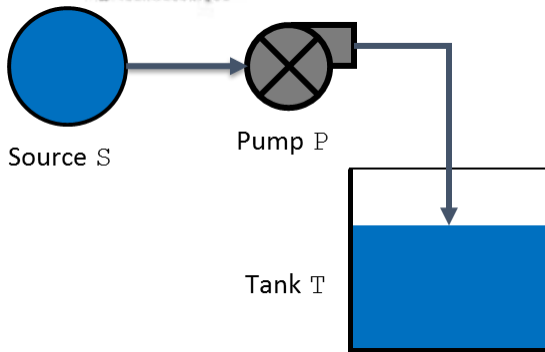


The screenshot shows an XML editor window with the following code:

```

<?xml version="1.0"?>
<!DOCTYPE xfta>
<xfta>
  <load>
    <model input="SimpleWaterSupplySystem.alt.opsa" />
  </load>
  <build>
    <minimal-cutsets top-event="failed_true" handle="MCS"/>
  </build>
  <set>
    <option name="print-minimal-cutset-rank" value="on" />
    <option name="print-minimal-cutset-order" value="off" />
    <option name="print-minimal-cutset-probability" value="off" />
    <option name="print-minimal-cutset-contribution" value="off" />
  </set>
  <compute>
    <probability top-event="failed_true" handle="MCS" mission-time="8760" output="..\FaultTrees\Results_failed.txt">
      <option name="mode" value="append"/>
    </probability>
    <probability top-event="failed_true" handle="MCS" output="..\FaultTrees\Results_failed.txt">
      <option name="mode" value="append"/>
    </probability>
  </compute>
  <print>
    <minimal-cutsets top-event="failed_true" handle="MCS" mission-time="1000" output="..\FaultTrees\Results_failed.txt">
      <option name="mode" value="append"/>
    </minimal-cutsets>
  </print>
</xfta>
  
```

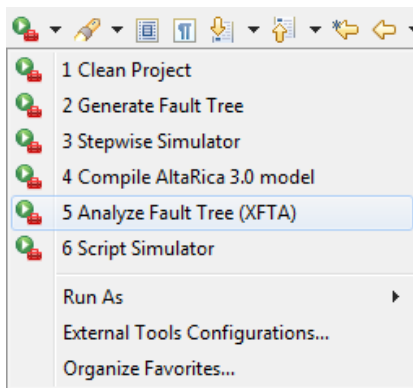
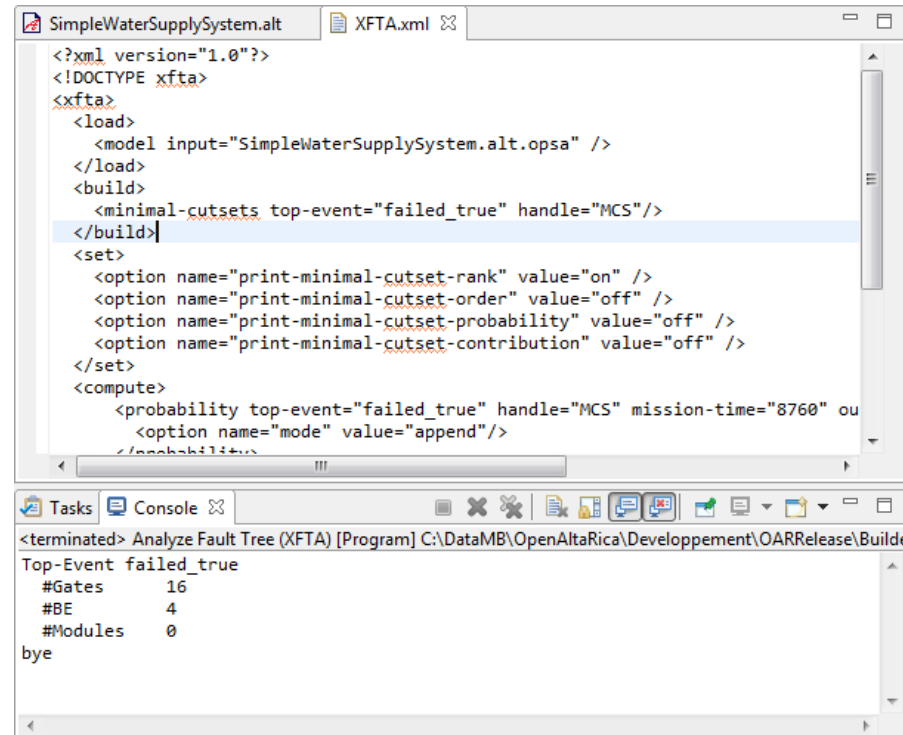
Overlaid on the code is a fault tree diagram with three nodes: 'a' at the top, 'b' in the middle, and 'c' at the bottom. Node 'a' has an arrow pointing to the 'load' tag in the code. Node 'b' has arrows pointing to the 'minimal-cutsets' and 'compute' tags. Node 'c' has a bracket pointing to the 'print' tag.



D. To analyze a fault tree

3. Launch XFTA:

- a. Select this file 'XFTA.xml';
- b. Click on the 'Run' button and select 'Analyze Fault Tree (XFTA)';
- c. Some results are printed into the console and the file of results is into the folder 'Results'.

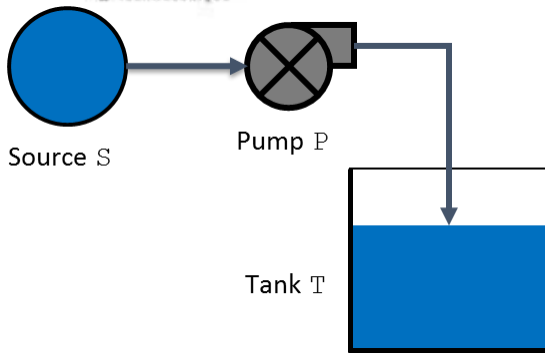



```

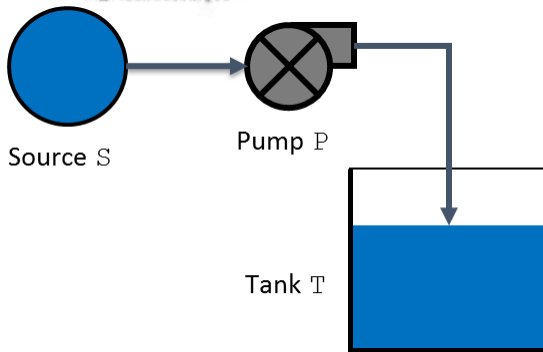
SimpleWaterSupplySystem.alt XFTA.xml
<?xml version="1.0"?>
<!DOCTYPE xfta>
<xfta>
  <load>
    <model input="SimpleWaterSupplySystem.alt.opsa" />
  </load>
  <build>
    <minimal-cutsets top-event="failed_true" handle="MCS"/>
  </build>
  <set>
    <option name="print-minimal-cutset-rank" value="on" />
    <option name="print-minimal-cutset-order" value="off" />
    <option name="print-minimal-cutset-probability" value="off" />
    <option name="print-minimal-cutset-contribution" value="off" />
  </set>
  <compute>
    <probability top-event="failed_true" handle="MCS" mission-time="8760" ou
    <option name="mode" value="append"/>
  </compute>
</xfta>
  
```

```

Tasks Console
<terminated> Analyze Fault Tree (XFTA) [Program] C:\DataMB\OpenAltaRica\Development\OARRelease\Build
Top-Event failed_true
#Gates      16
#BE         4
#Modules    0
bye
  
```

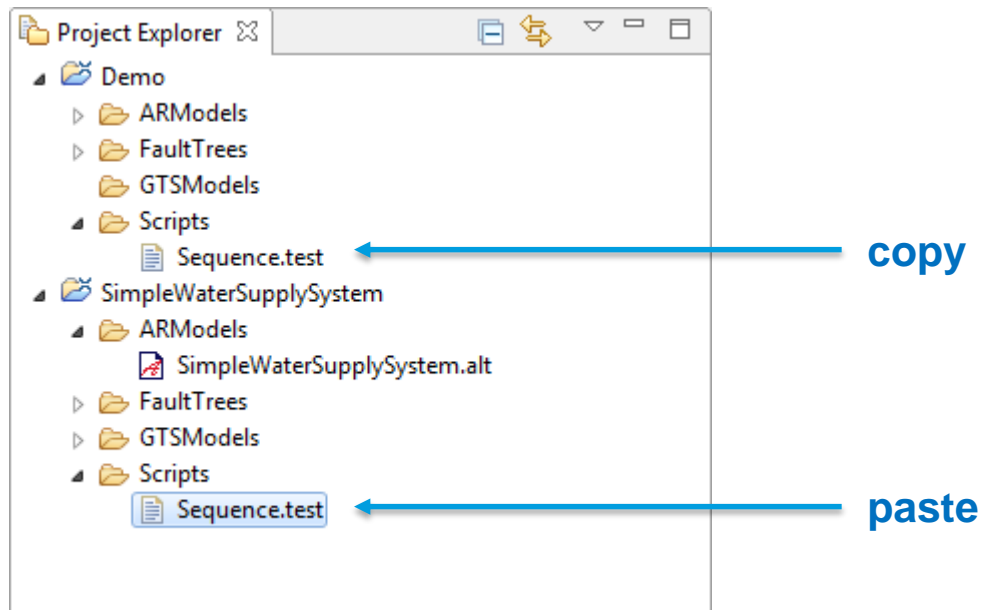


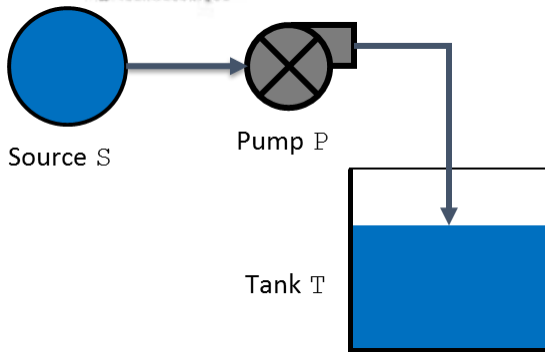
E. To script simulation



E. To script simulation

1. Create the script file for simulation:
 - a. Copy the file 'Sequence.test' into the folder 'Scripts' of the project 'Demo';
 - b. Paste it into the folder 'Scripts' of your project.

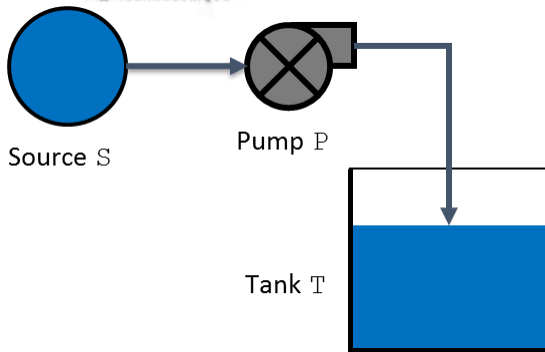




E. To script simulation

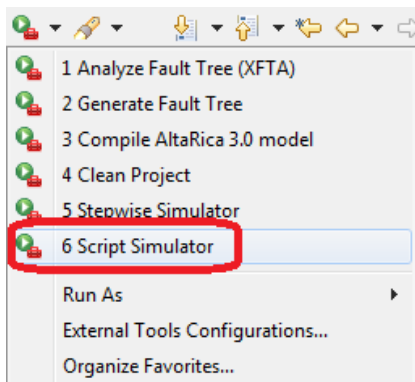
2. Edit the script file for simulation:
 - a. Only one command per line;
 - b. If no command 'quit' at the end, the simulator will continue by waiting your commands;

```
SimpleWaterSupplySystem.alt Sequence.test  
print tp  
fire -f  
quit
```



E. To script simulation

3. Launch the Script simulator:
 - a. Select your AltaRica model;
 - b. Click on the 'Run' button and select 'Script Simulator';
 - c. Results of script simulation are printed into the console.



```

SimpleWaterSupplySystem.alt Sequence.test
assertion
    output := if working then input else false;
end
class Tank
    Boolean input (reset = false);
end
block SimpleWaterSupplySystem
    Source S;
    Pump P;
    Tank T;

    Boolean failed (reset = false);

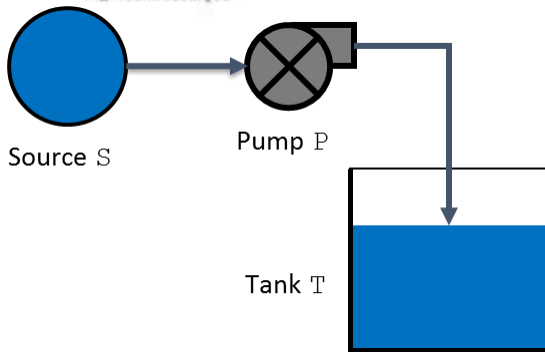
    assertion
        P.input := S.output;
        T.input := P.output;
        failed := T.input == false;
    end
end
  
```

Tasks Console

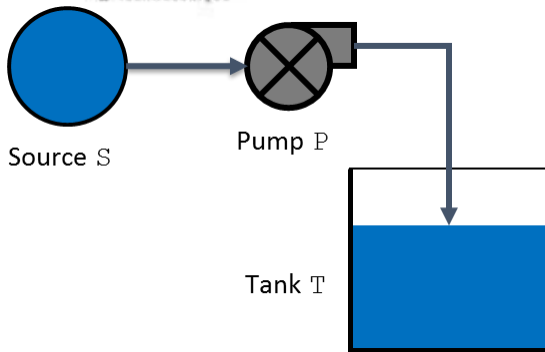
```

<terminated> Script Simulator [Program] C:\DataMB\OpenAltaRica\Developpement\OARRRelease\Builders\OARPI
TIMED fireable transitions:
P.repair [1]
S.failure [2]

GTSStepSim >> quit
Good bye!
  
```

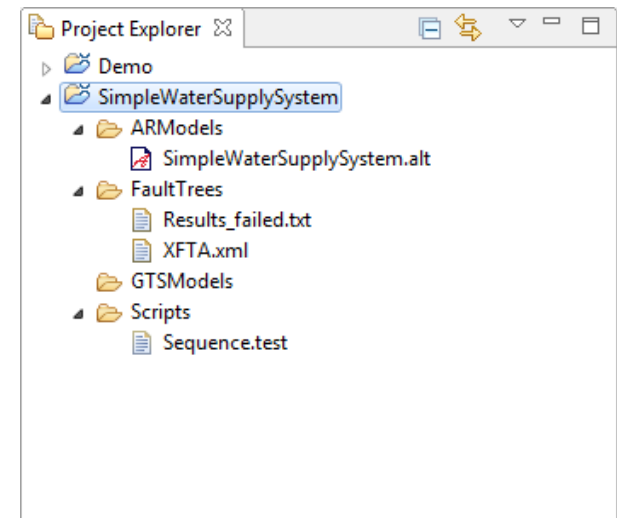
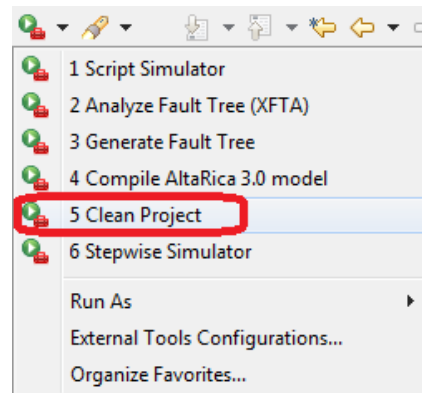
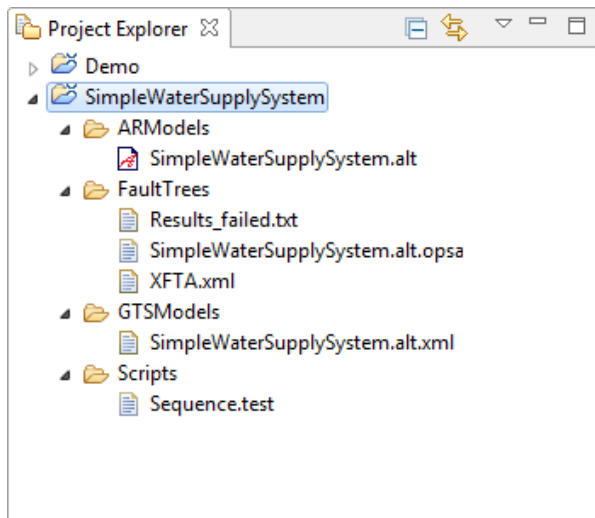



F. To clean a project



F. To clean a project

3. Launch the cleaner:
 - a. Select your project;
 - b. Click on the 'Run' button and select 'Clean Project';
 - c. Generated elements are removed (GTS models, FT, etc.).



CONTACTS

- ◆ ***OpenAltaRica project***

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