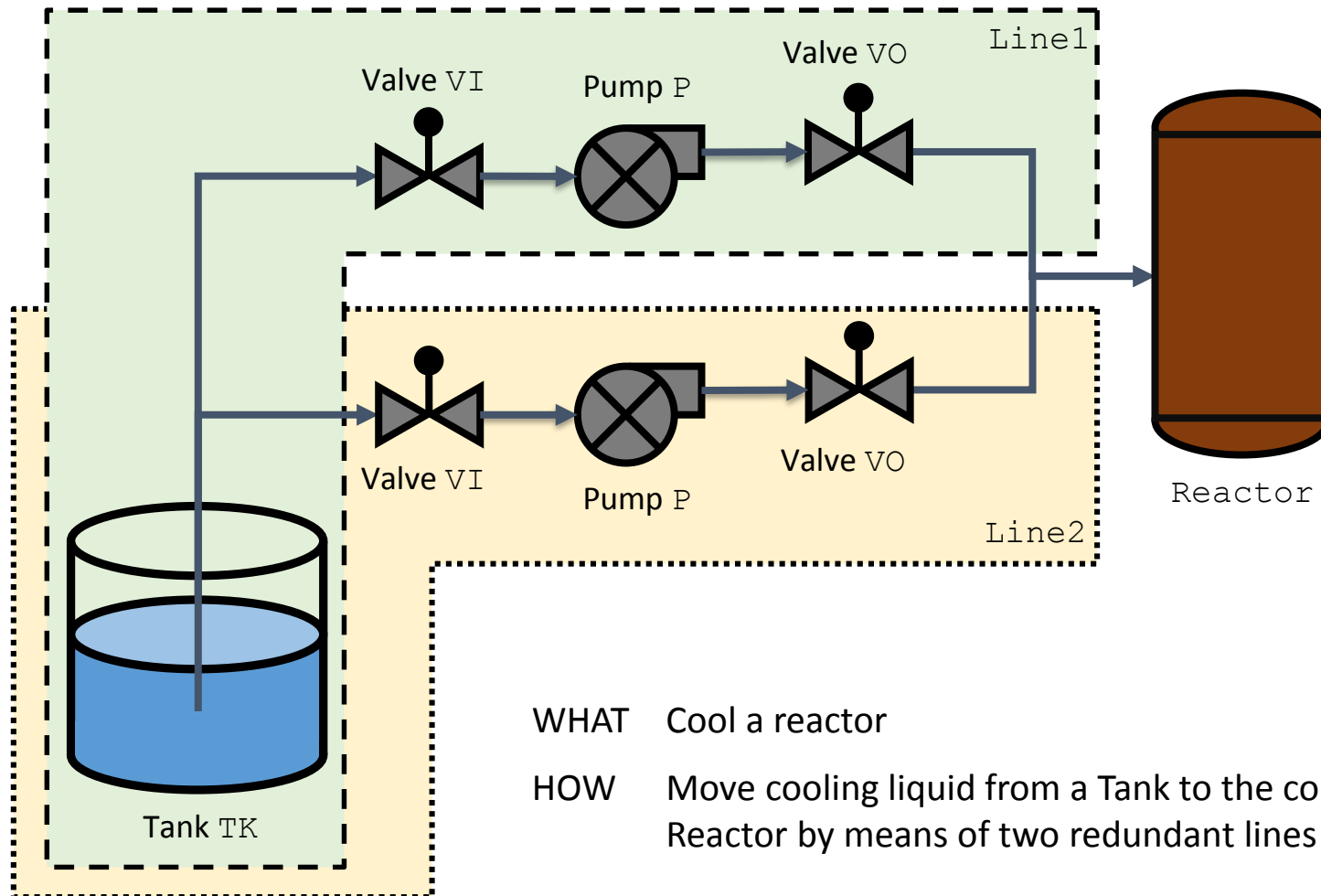




# OpenAltaRica - Example

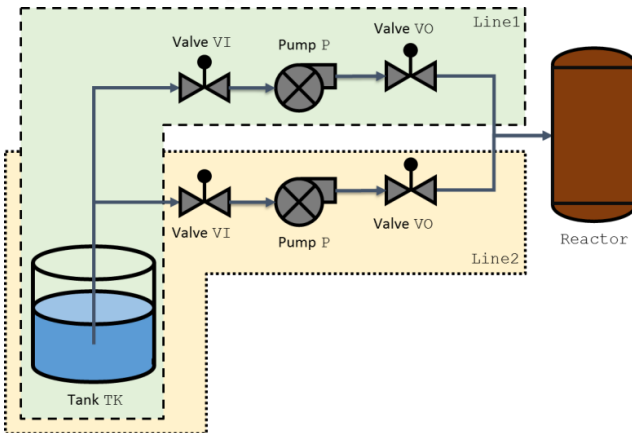
## A (Simple) Cooling System





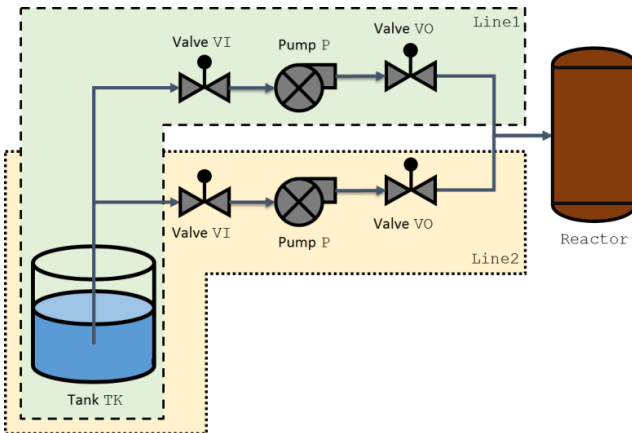
WHAT Cool a reactor

HOW Move cooling liquid from a Tank to the considered Reactor by means of two redundant lines



## A. To design your model

1. Create a new project into the AltaRica 3.0 Text Editor:
  - a. 'File' -> 'New' -> 'Project';
  - b. 'AltaRica' folder -> 'AltaRica Project' -> 'Next';
  - c. 'NameOfYourProject' -> 'Finish'.
  
2. Create a new AltaRica 3,0 model:
  - a. Click on the folder 'ARModels';
  - b. 'File' -> 'New' -> 'Other';
  - c. Folder 'AltaRica' -> 'AltaRica Model' -> 'Next';
  - d. 'NameOfYourModel.alt' -> 'Finish'.



## A. To design your model

### 3. Design your AltaRica 3.0 model.

#### a. Different kinds of components/parts

Generic: Valve, Pump, (Tank, Reactor)

=> use classes.

Ad-Hoc: (Tank, Reactor), Line1, Line2, the system

=> use blocks.

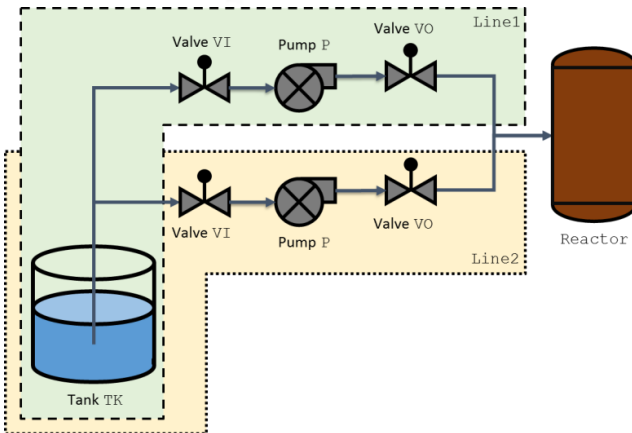
#### b. All actuator components are repairable

=> the same internal behavior.

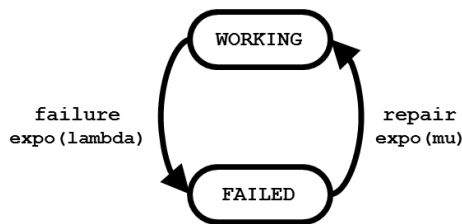
#### c. Process

- i. Define the internal repairable behavior into a generic element 'class';
- ii. Define actuator components by including this internal repairable behavior into specific elements 'class';
- iii. Define other generic components into specific element 'class';
- iv. Build the model of the Cooling System by instantiating these classes, creating ad-hoc parts (into specific elements "block") and linking them.

## A (Simple) Cooling System



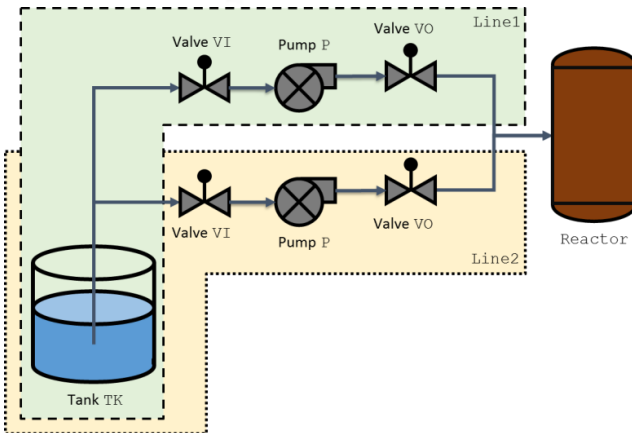
- i. Define the internal repairable behavior into a generic element 'class';
- ii. Define actuator components by including this internal repairable behavior into specific elements 'class';
- iii. Define other generic components into a specific element 'class';
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```

class RepairableComponent
  Boolean vsWorking (init = true);
  parameter Real pLambda = 1.0e-5;
  parameter Real pMu = 1.0e-2;
  event evFailure (delay = exponential(pLambda));
  event evRepair (delay = exponential(pMu));
  transition
    evFailure: vsWorking -> vsWorking := false;
    evRepair: not vsWorking -> vsWorking := true;
end
  
```

## A (Simple) Cooling System



- i. Define the internal repairable behavior into a generic element 'class';
- ii. Define actuator components by including this internal repairable behavior into specific elements 'class';
- iii. Define other generic components into a specific element 'class';
- iv. Build the model of the Cooling System by instantiating these classes, creating ad-hoc parts (into specific elements "block") and linking them.

```
class Pump
  extends RepairableComponent;
  Boolean vfInFlow, vfOutFlow (reset = false);
  assertion
    vfOutFlow := if vsWorking then vfInFlow else false;
end
```



```
class Valve
  extends RepairableComponent (pLambda = 1.0e-4);
  Boolean vfLeftFlow, vfRightFlow (reset = false);
  assertion
    if vsWorking then vfLeftFlow ::= vfRightFlow;
end
```



```
class Pump
  extends RepairableComponent;
  Boolean vfInFlow, vfOutFlow (reset = false);
  assertion
    vfOutFlow := if vsWorking then vfInFlow else false;
end
```

### Inheritance of the class 'RepairableComponent'

- A keyword ('extends');
- The name of an inherited class ('RepairableComponent');
- (optional) redefinition of values.



```
class valve
  extends RepairableComponent (pLambda = 1.0e-4);
  Boolean vfLeftFlow, vfRightFlow (reset = false);
  assertion
    if vsWorking then vfLeftFlow := vfRightFlow;
end
```



```
class Pump
  extends RepairableComponent;
  Boolean vfInFlow, vfOutFlow (reset = false);
  assertion
    vfOutFlow := if vsWorking then vfInFlow else false;
end
```



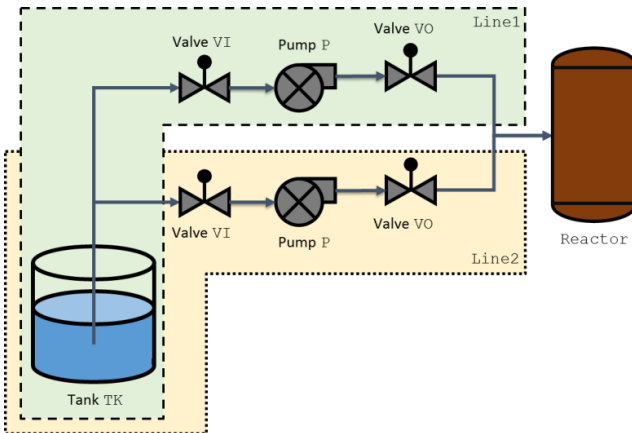
```
class Valve
  extends RepairableComponent (pLambda = 1.0e-4);
  Boolean vfLeftFlow, vfRightFlow (reset = false);
  assertion
    if vsWorking then vfLeftFlow :=: vfRightFlow;
end
```

Acausal connection ':=:'  
between two flow variables

REM: For only data-flow models (components, parts, etc.) do not use the acausal connection



## A (Simple) Cooling System

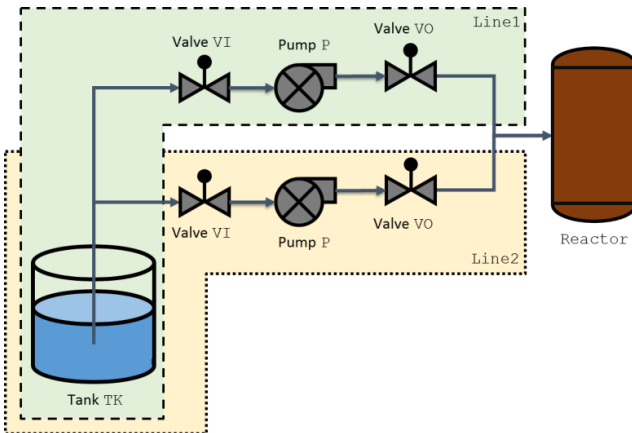


- i. Define the internal repairable behavior into a generic element 'class';
- ii. Define actuator components by including this internal repairable behavior into specific elements 'class';
- iii. Define other generic components into specific elements 'class';
- iv. Build the model of the Cooling System by instantiating these classes, creating ad-hoc parts (into specific elements "block") and linking them.

```

class Tank
  Boolean vsIsEmpty (init = false);
  Boolean vfOutFlow (reset = true);
  event evGetEmpty;
  transition
    evGetEmpty: not vsIsEmpty -> vsIsEmpty := true;
  assertion
    vfOutFlow := not vsIsEmpty;
end
  
```

## A (Simple) Cooling System

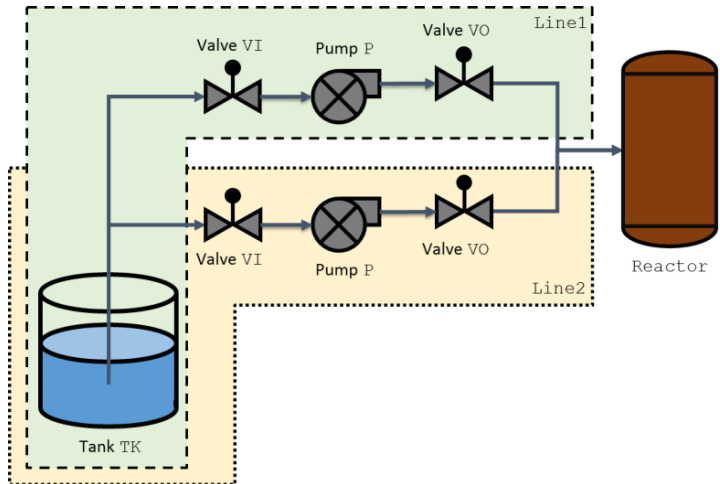


- i. Define the internal repairable behavior into a generic element 'class';
- ii. Define actuator components by including this internal repairable behavior into specific elements 'class';
- iii. Define other generic components into specific elements 'class';
- iv. Build the model of the Cooling System by instantiating these classes, creating ad-hoc parts (into specific elements "block") and linking them.

```
class Tank
  Boolean vsIsEmpty (init = false);
  Boolean vfOutFlow (reset = true);
  event evGetEmpty;
  transition
    evGetEmpty: not vsIsEmpty -> vsIsEmpty := true;
  assertion
    vfOutFlow := not vsIsEmpty;
end
```

No delay associated to this event.  
If no defined at instantiation, set to Dirac(0.0).

## A (Simple) Cooling System



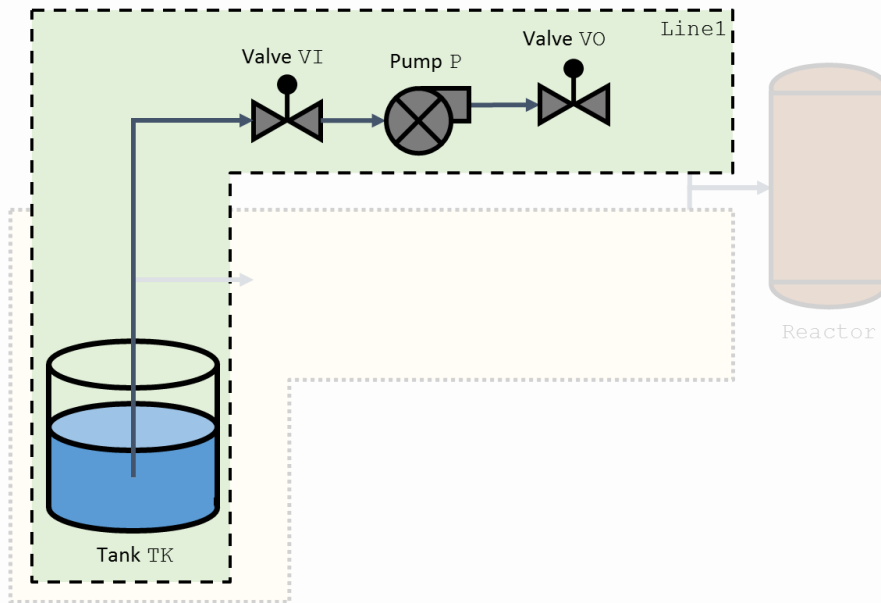
- i. Define the internal repairable behavior into a generic element 'class';
- ii. Define actuator components by including this internal repairable behavior into specific elements 'class';
- iii. Define other generic components into specific elements 'class';
- iv. Build the model of the Cooling System by instantiating these classes, creating ad-hoc parts (into specific elements "block") and linking them.

**classes:** Valve, Pump, Tank.

**blocks:** Reactor, Line1, Line2, the Cooling System.

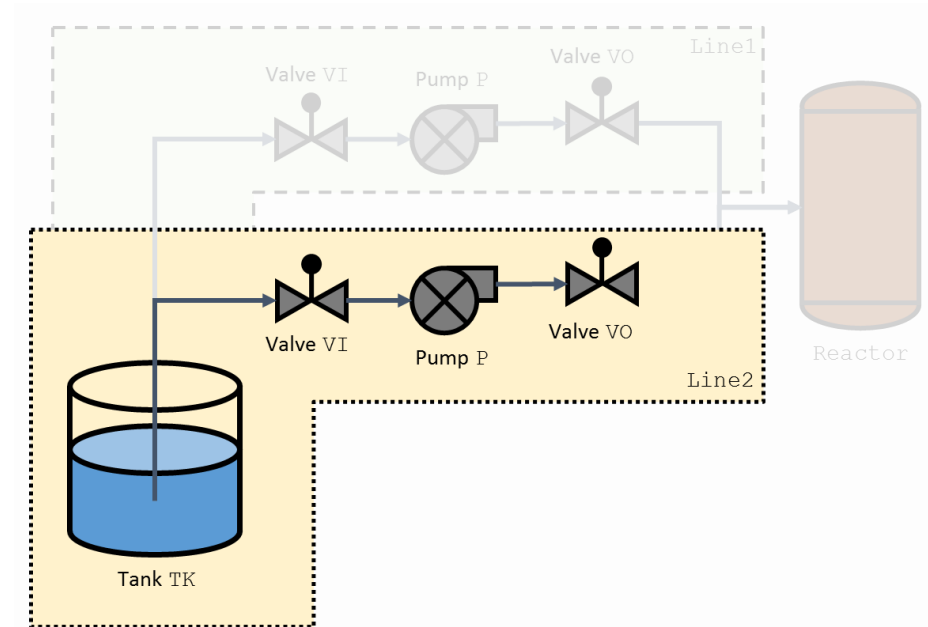
**Lines (Line1 & Line2)**  
A set of components providing cooling liquid to the reactor.

**A (Simple) Cooling System**



```

block Line1
  Valve VI, VO;
  Pump P;
  assertion
    P.vfInFlow := VI.vfRightFlow;
    VO.vfLeftFlow := P.vfOutFlow;
end
  
```

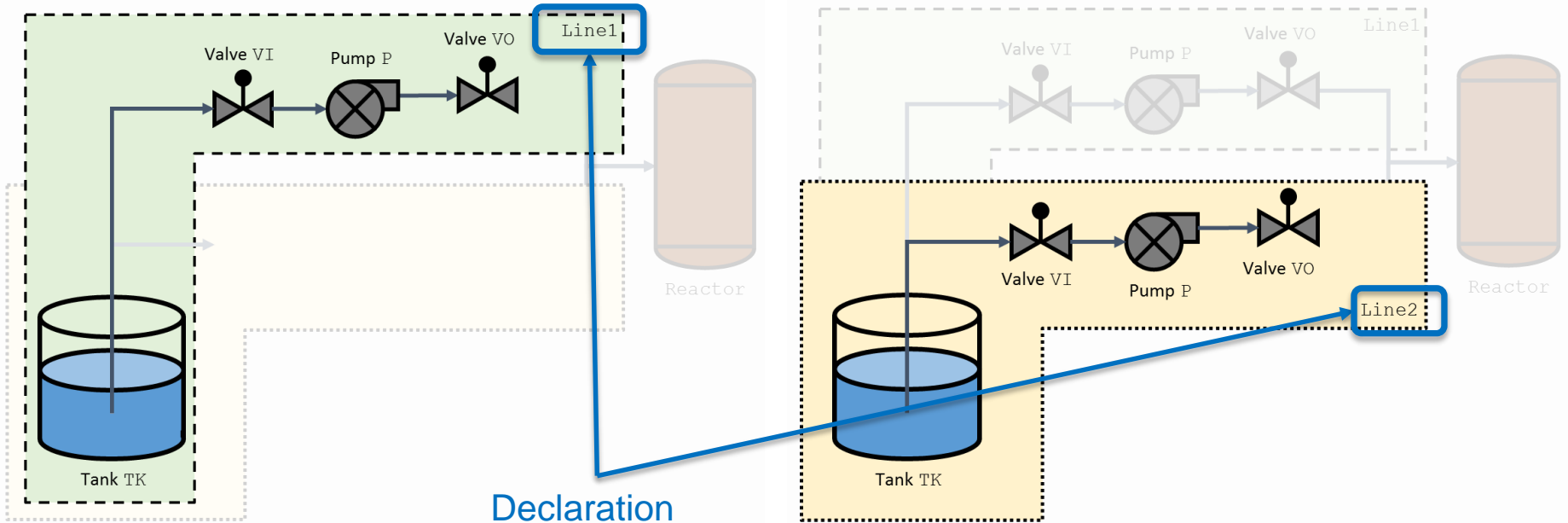


```

block Line2
  Valve VI, VO;
  Pump P;
  assertion
    P.vfInFlow := VI.vfRightFlow;
    VO.vfLeftFlow := P.vfOutFlow;
end
  
```

A (Simple) Cooling System

**Lines (Line1 & Line2)**  
A set of components providing cooling liquid to the reactor.



Declaration  
of the blocks

```

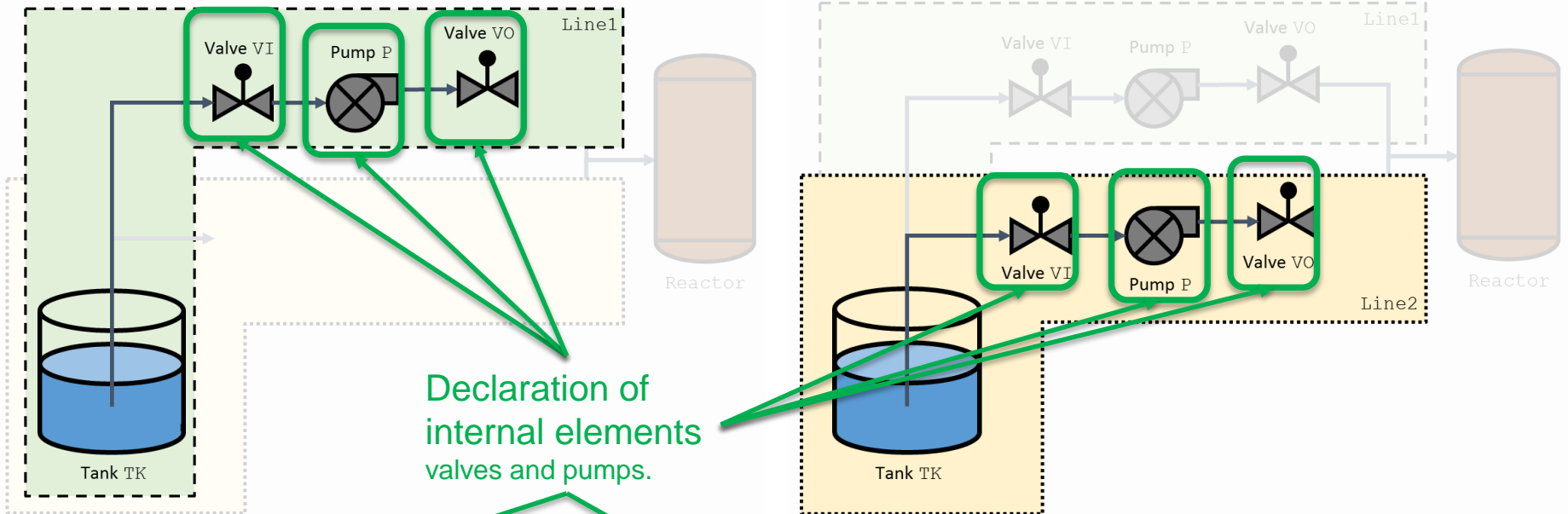
block Line1
  Valve VI, VO;
  Pump P;
  assertion
    P.vfInFlow := VI.vfRightFlow;
    VO.vfLeftFlow := P.vfOutFlow;
end
  
```

```

block Line2
  Valve VI, VO;
  Pump P;
  assertion
    P.vfInFlow := VI.vfRightFlow;
    VO.vfLeftFlow := P.vfOutFlow;
end
  
```

A (Simple) Cooling System

**Lines (Line1 & Line2)**  
A set of components providing cooling liquid to the reactor.



Declaration of internal elements valves and pumps.

**block** Line1

```
Valve VI, VO;
Pump P;
```

**assertion**

```
P.vfInFlow := VI.vfRightFlow;
VO.vfLeftFlow := P.vfOutFlow;
```

**end**

**block** Line2

```
Valve VI, VO;
Pump P;
```

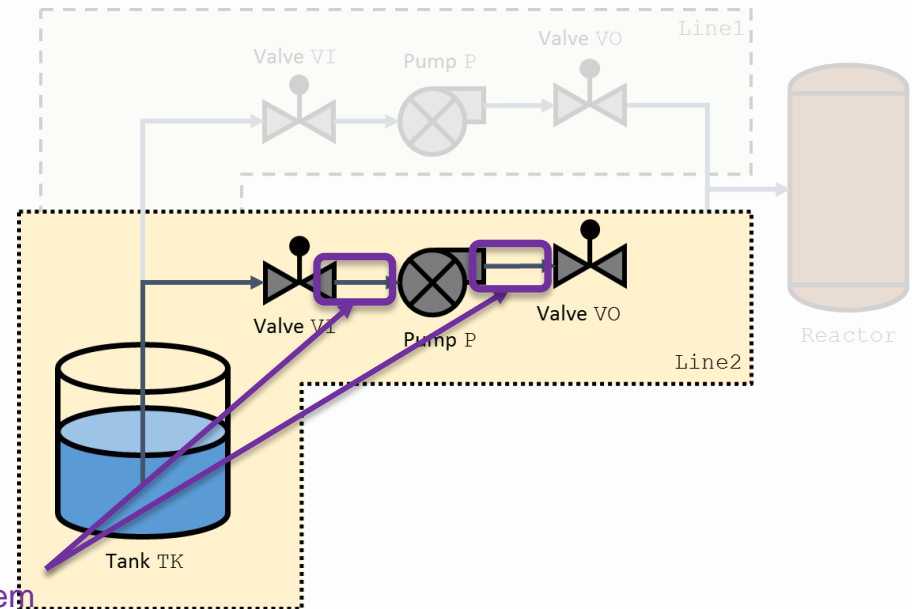
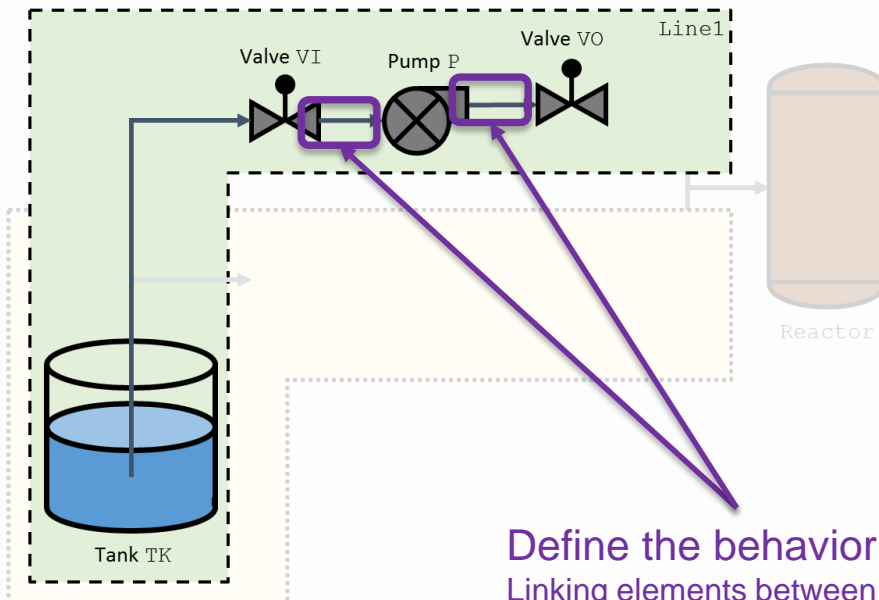
**assertion**

```
P.vfInFlow := VI.vfRightFlow;
VO.vfLeftFlow := P.vfOutFlow;
```

**end**

A (Simple) Cooling System

**Lines (Line1 & Line2)**  
A set of components providing cooling liquid to the reactor.



Define the behavior  
Linking elements between them

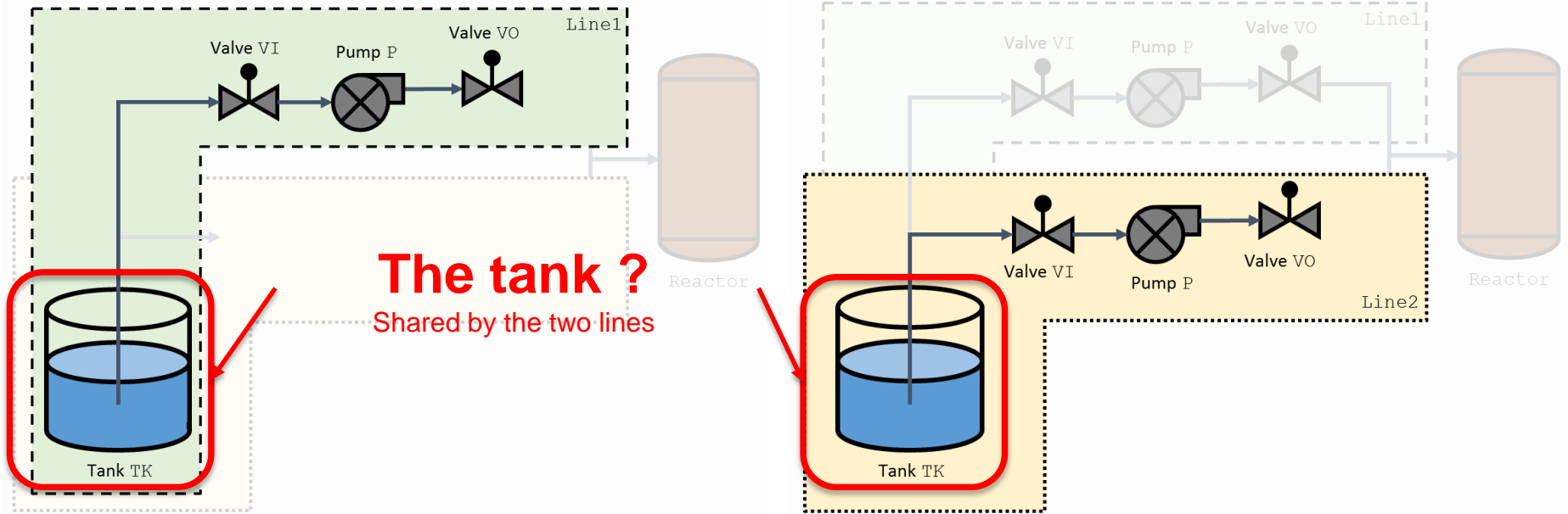
```
block Line1
  Valve VI, VO;
  Pump P;
  assertion
    P.vfInFlow := VI.vfRightFlow;
    VO.vfLeftFlow := P.vfOutFlow;
end
```

```
block Line2
  Valve VI, VO;
  Pump P;
  assertion
    P.vfInFlow := VI.vfRightFlow;
    VO.vfLeftFlow := P.vfOutFlow;
end
```

A (Simple) Cooling System

Lines (Line1 & Line2)

A set of components providing cooling liquid to the reactor.



```

block Line1
  Valve VI, VO;
  Pump P;
  assertion
    P.vfInFlow := VI.vfRightFlow;
    VO.vfLeftFlow := P.vfOutFlow;
end

```

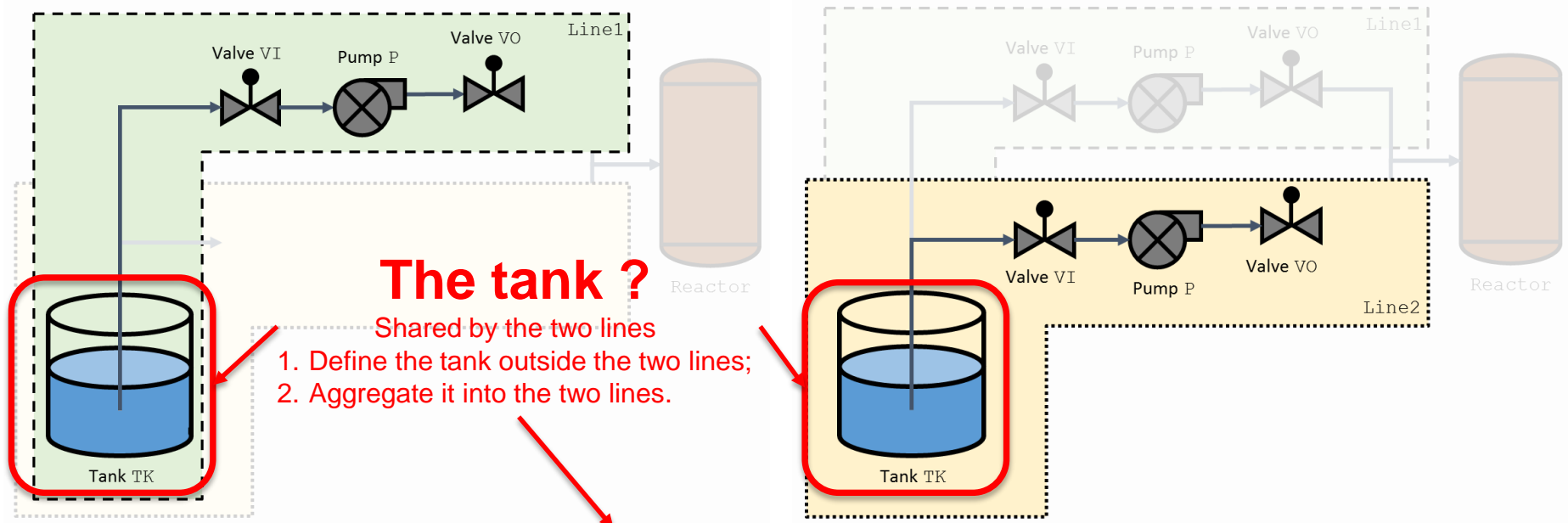
```

block Line2
  Valve VI, VO;
  Pump P;
  assertion
    P.vfInFlow := VI.vfRightFlow;
    VO.vfLeftFlow := P.vfOutFlow;
end

```



**Lines (Line1 & Line2)**  
A set of components providing  
cooling liquid to the reactor.



## The tank ?

Shared by the two lines

1. Define the tank outside the two lines;
2. Aggregate it into the two lines.

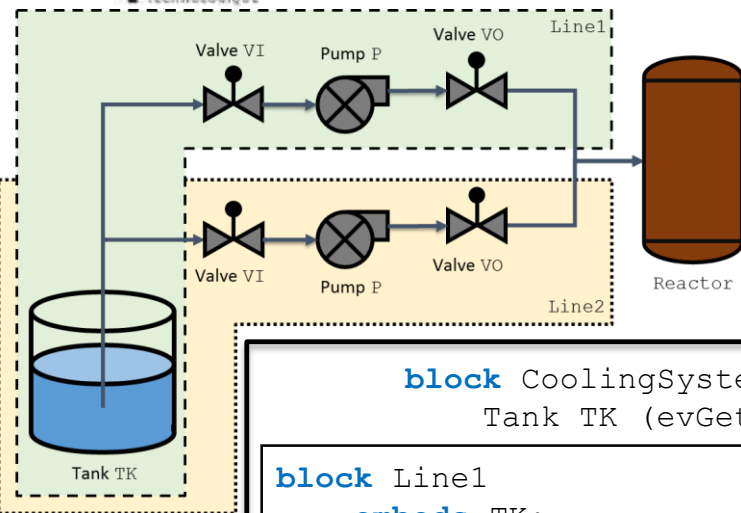
```
Tank TK (evGetEmpty.delay = Dirac(0.0));
```

```
block Line1
  embeds TK;
  Valve VI, VO;
  Pump P;
  assertion
    VI.vfLeftFlow := TK.vfOutFlow;
    P.vfInFlow := VI.vfRightFlow;
    VO.vfLeftFlow := P.vfOutFlow;
```

end

```
block Line2
  embeds TK;
  Valve VI, VO;
  Pump P;
  assertion
    VI.vfLeftFlow := TK.vfOutFlow;
    P.vfInFlow := VI.vfRightFlow;
    VO.vfLeftFlow := P.vfOutFlow;
```

end



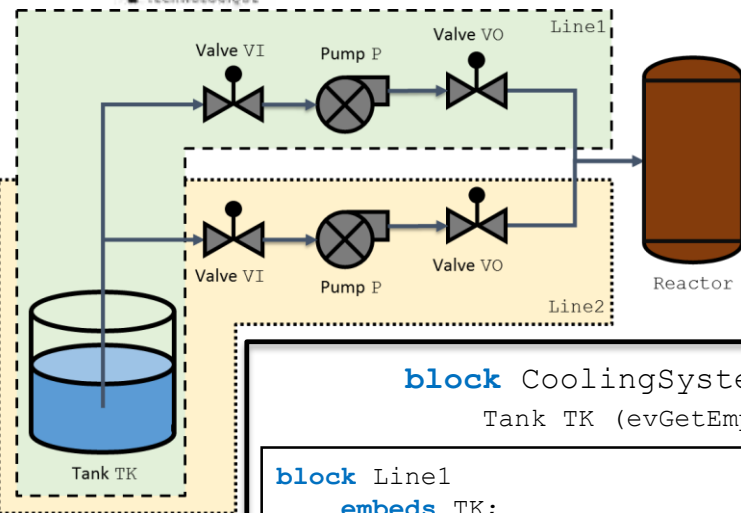
```
block CoolingSystem
    Tank TK (evGetEmpty.delay = Dirac(0.0));
```

```
block Line1
    embeds TK;
    Valve VI, VO;
    Pump P;
    assertion
        VI.vfLeftFlow := TK.vfOutFlow;
        P.vfInFlow := VI.vfRightFlow;
        VO.vfLeftFlow := P.vfOutFlow;
end
```

```
block Line2
    embeds TK;
    Valve VI, VO;
    Pump P;
    assertion
        VI.vfLeftFlow := TK.vfOutFlow;
        P.vfInFlow := VI.vfRightFlow;
        VO.vfLeftFlow := P.vfOutFlow;
end
```

```
block Reactor
    Boolean vfInFlow (reset = false);
end
```

```
assertion
    Reactor.vfInFlow := Line1.VO.vfRightFlow
    or Line2.VO.vfRightFlow;
end
```



Add an observer to the input of the tank.

```

block CoolingSystem
    Tank TK (evGetEmpty.delay = Dirac(0.0));

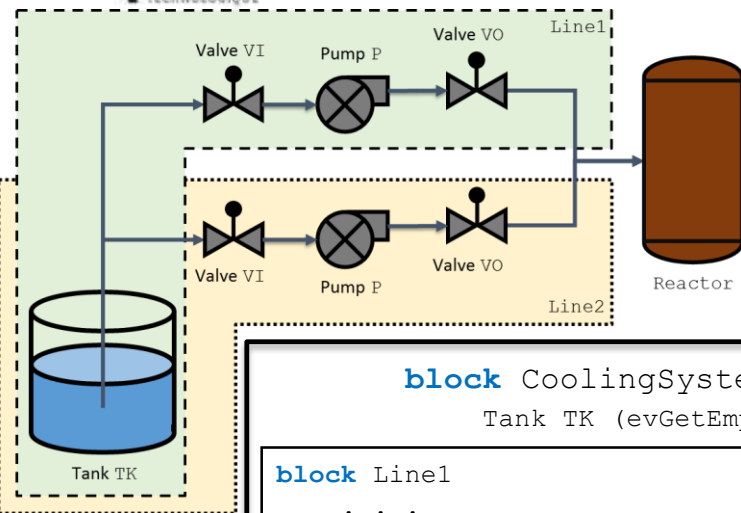
    block Line1
        embeds TK;
        Valve VI, VO;
        Pump P;
        assertion
            VI.vfLeftFlow := TK.vfOutFlow;
            P.vfInFlow := VI.vfRightFlow;
            VO.vfLeftFlow := P.vfOutFlow;
    end

    block Line2
        embeds TK;
        Valve VI, VO;
        Pump P;
        assertion
            VI.vfLeftFlow := TK.vfOutFlow;
            P.vfInFlow := VI.vfRightFlow;
            VO.vfLeftFlow := P.vfOutFlow;
    end

    block Reactor
        Boolean vfInFlow (reset = false);
    end

    observer Boolean oCooledReactor = Reactor.vfInFlow;

    assertion
        Reactor.vfInFlow := Line1.VO.vfRightFlow
            or Line2.VO.vfRightFlow;
end
    
```



Define a common-cause failure on the two pumps.

```

block CoolingSystem
    Tank TK (evGetEmpty.delay = Dirac(0.0));

    block Line1
        . . .
    end

    block Line2
        . . .
    end

    block Reactor
        Boolean vfInFlow (reset = false);
    end

    observer Boolean oCooledReactor = Reactor.vfInFlow;

    parameter Real pPumpsCCF = 1.0e-6;
    event evPumpsCCF (delay = exponential(pPumpsCCF));

    transition
        evPumpsCCF: !Line1.P.evFailure & !Line2.P.evFailure;

    assertion
        Reactor.vfInFlow := Line1.VO.vfRightFlow
                           or Line2.VO.vfRightFlow;

end
    
```

parameter Real pPumpsCCF = 1.0e-6;  
 event evPumpsCCF (delay = exponential(pPumpsCCF));  
 transition  
 evPumpsCCF: !Line1.P.evFailure & !Line2.P.evFailure;

## CONTACTS

- ◆ ***OpenAltaRica project***  
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[contact.oar@irt-systemx.fr](mailto:contact.oar@irt-systemx.fr)